Bakhrom B

Lead iOS Developer, 7+ years experience
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As an iOS Developer, I have developed and released 25 applications on the App Store, demonstrating my ability to adapt, passion for development, and leadership skills. With proficiency in Swift and frameworks like UIKit and SwiftUI, I am skilled at solving complex iOS development tasks by following industry best practices and understanding the mobile development process. I have extensive experience with over 30 iOS SDKs, commonly used third-party frameworks, Git, REST, multithreading, algorithms, and data structures. Additionally, I am proficient in design tools such as Adobe, Figma, and Sketch. With my skills and enthusiasm, I am confident in driving successful iOS projects and contributing to your team's growth. I would love to discuss how I can align with your company's goals and contribute to its success.

INDUSTRIES: Software and Platforms, Information Technology

TECHNICAL SKILLS

• UIKit	7 years & 6 months
• Jira	7 years & 6 months
• Algorithms and Data Structure	7 years & 6 months
• Xcode	7 years & 6 months
• Git	7 years & 6 months
• Rest API	7 years & 6 months
• Swift	7 years & 6 months
• Debugging	7 years & 6 months
• Figma	7 years
• App Store	7 years & 6 months
• Unit Testing	7 years & 6 months
• StoreKit	7 years & 6 months
• Core Animation	7 years & 6 months
• PhotoKit	7 years & 6 months
• MapKit	7 years & 6 months
• Firebase	7 years & 6 months
• Core Data	7 years & 6 months
• XCTest	7 years & 6 months
• Design Patterns	6 years
• Web Socket	5 years
• SwiftUI	5 years
• AppsFlyer	5 years
• Core Bluetooth	5 years
• AVKit	5 years
• Combine	5 years
• Twilio SDK	3 years
• Stripe	2 years

SOFT SKILLS

Teamwork, Problem-solving, Time management, Communication

PROJECT DETAILS

• Minnect

Project Description: Minnect enables you to connect one on one with experts and celebrities across a range of different categories. Whether you are looking to solve a specific problem, get advice, or get inspired, Minnect puts the knowledge, experience and insights of others right at your fingertips. You can engage with experts in 3 simple ways 1. Ask a question and get a text response 2. Ask a question and get a video response with additional text 3. Engage directly in a one-on-one video Pay by the question or minute - connect and get your answers.
Responsibilities: In my role as a Senior iOS Developer for Minnect, I led the charge in improving the app by adding cool new features and fixing any bugs. Using tools like Jira, I made sure we followed a smart process to upgrade Minnect and make it work even better. Our daily client meetings kept us on track, making sure our work matched up with this big goal. Minnect's main goal is to help people connect one-on-one with folks they look up to. The app wants to make it super easy for users to get useful advice from others they admire. The result? Minnect is now a smoother app, giving users a better experience, fewer glitches, and faster performance.
Technologies: iOS-SDKs, Xcode, Twilio, Stripe, OneSignal, REST API
Industry: Software and Platforms

• Disney+ Hotstar

Project Description: Disney+ Hotstar is a popular streaming service that offers a vast library of content, including movies, TV shows, and live sports. It features a wide range of Disney, Pixar, Marvel, Star Wars, and National Geographic content, along with local and regional programming. Users can stream their favorite shows and movies on-demand or catch live sports events, making it a comprehensive entertainment platform catering to a diverse audience.
Responsibilities: As a Senior iOS developer for the Disney+ Hotstar app, my responsibilities included leading the development team in creating and maintaining the iOS application. This involved collaborating with cross-functional teams to define project requirements, architecting and implementing robust iOS solutions, ensuring code quality and performance, conducting code reviews, and mentoring junior developers. I also contributed to the app's overall design, user experience, and feature set, while staying updated with the latest iOS development trends and technologies to continuously improve the app's functionality and user satisfaction.
Technologies: iOS-SDKs, Xcode, Figma, Jira, Slack, SwiftProtobuf
Industry: Information Technology

EMPLOYMENT HISTORY

• Lead iOS Developer

• Senior iOS Engineer — January-2022 - December-2022
Chowis

• Senior iOS Engineer — July-2021 - January-2022
EPAM Systems

• Lead iOS Engineer — December-2019 - June-2021
TUNE Consulting

• iOS Engineer — June-2019 - November-2019
AQLIFY

• iOS Engineer — September-2016 - May-2019
Freelance Development

CERTIFICATION

- iOS-Swift by Upwork 2021
- Graphic Design by Najot Talim 2019
- SQL (Basic) by HackerRank 2019

EDUCATION

- Bachelors degree in Computer Engineering from Politecnico di Torino 2014 - 2018
- Diploma degree in Banking and Financial Support Services from Financial and Economic College 2009 - 2012

LANGUAGES

- English - advanced

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