Joshi S

iOS Engineer, 9+ years experience
Ahmedabad, India
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Experienced iOS Developer with expertise in Swift, Objective-C, and watchOS, and currently exploring the exciting world of Ruby on Rails. Passionate about creating exceptional user experiences and leveraging the power of Apple technologies. With a strong background in iOS development, I have successfully built and launched numerous applications on the App Store. I possess in-depth knowledge of Swift and Objective-C, allowing me to develop robust and high-performance apps that meet user needs and exceed expectations. While I am an expert in iOS and Apple platforms, I am currently immersing myself in the world of Ruby on Rails. As a beginner in this framework, I am excited to learn and apply its principles to build dynamic and scalable web applications.

INDUSTRIES: Lifestyle, Photo Editor

TECHNICAL SKILLS

• Swift	9 years & 6 months
• ObjectiveC	9 years & 6 months
• Jira	7 years & 2 months
• Agile	7 years & 2 months
• Ruby on Rails	1 years & 2 months
• Kotlin	5 months

SOFT SKILLS

Problem-solving, Time management, Teamwork

PROJECT DETAILS

• EME Hive - Dating, Go Live

Project Description: With over 1 million users, EME Hive is a lit dating and live-streaming app for meeting new people and joining like-minded communities around you. Whether you are looking for serious dating, seeking a relationship, flirting with other singles, or video chatting with our mixed community, we've got you covered!

Responsibilities: - Translated basic design plans into full iOS app frameworks, delegating project components to appropriate team members. - Contributed ideas and suggestions in team meetings and delivered updates on deadlines, designs, and enhancements. - Founded code review meetings to detect weaknesses in contributed program content, avoiding bug detection by users. - Worked closely with UX designers to create intuitive user interfaces and provide seamless user experiences. - Collaborated with cross-functional teams to develop RESTful APIs and integrate them into iOS applications. - Utilized CircleCI for continuous integration, ensuring high-quality code through automated testing and deployment processes. - Implemented unit tests to ensure the reliability and robustness of iOS applications. - Contributed to the development of Ruby on Rails backend systems, leveraging SOAP/REST APIs for data retrieval and manipulation. - Maintained version control using Git/SVN, ensuring efficient code collaboration among team members.

Technologies: Swift, Ruby on Rails, Kotlin, livestream, web socket

Industry: Lifestyle

Link: https://apps.apple.com/us/app/eme-hive-dating-go-live/id890664813

• Glitty - Glitter & Sparkle FX

Project Description: Turn your photos into pieces of art in just a few steps: 1. Start brushing to easily apply textures - no editing skills needed! Browse the striking textures we've created by hand to make your photo shine. 2. Adjust the effect by setting Opacity and choosing a Blend Mode. 3. Add the finishing touch with a variety of Sparkles to make your photo dazzle. 4. Time to Share! Post directly to social media right from the app. Features within Glitty: • 100+ Textures in texture packs: Glitter, Glamour, Editorial, Marble & Nature • Blend Modes to select from. • Various custom-made Sparkles. • Easy sharing options
Responsibilities: - Translated basic design plans into full iOS app frameworks, delegating project components to appropriate team members. - Worked closely with UX designers to create intuitive user interfaces and provide seamless user - Implemented unit tests to ensure the reliability and robustness of iOS - Maintained version control using Git/SVN, ensuring efficient code collaboration among team members.
Technologies: Swift, Sketch , Xcode, Trello
Industry: Photo Editor
Link: https://apps.apple.com/us/app/glitty-glitter-sparkle-fx/id1435607925

EMPLOYMENT HISTORY

• iOS Team Lead

Description: - Worked with the quality assurance team to confirm app compatibility with analogous solutions on other platforms. - Applied Agile software development methodology to elevate final products and streamline development efforts. - Designed quality assurance testing for junior developer output, maintaining adherence to business goals and boosting productivity. - Founded code review meetings to detect weaknesses in contributed program content, avoiding bug detection by users. - Instructed junior developers on the use of Swift programming language, creating a collaborative learning environment to onboard personnel. - Worked closely with UX designers to create intuitive user interfaces and provide seamless user experiences. - Implemented unit tests to ensure the reliability and robustness of iOS applications - Maintained version control using Git/SVN, ensuring efficient code collaboration among team members.

• Junior iOS Developer July-2014 - August-2015

I-Verve Infoweb Pvt. Ltd
Description: Responsibilities as Jr. iOS Developer • Design and build advanced applications for the iOS platform • Work on bug fixing and improving application performance.

EDUCATION

• Bachelors degree in Computer engineering from Silver Oak College of Engineering & Technology 2010 - 2014

LANGUAGES

• English - advanced

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